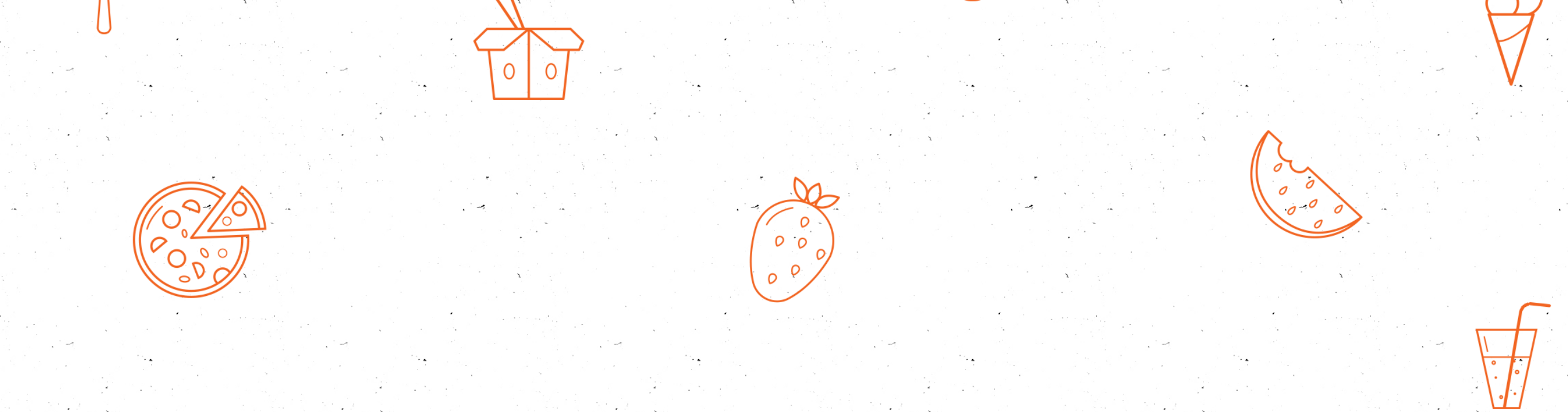




WHAT'S ON YOUR PLATE?



FOOD FOR THOUGHT

We are going to create a game which will encourage all participants to apply what they know about balanced diets.

- I can create a simple program using algorithms, variables and conditions.
- I can identify food groups and link these to patterns using visual programming language.
- I can identify coordinates within my stage/ backdrop to correctly allow objects to move based on my understanding of food groups.
- I can debug my program and identify any mismatches between my challenge and the solution.



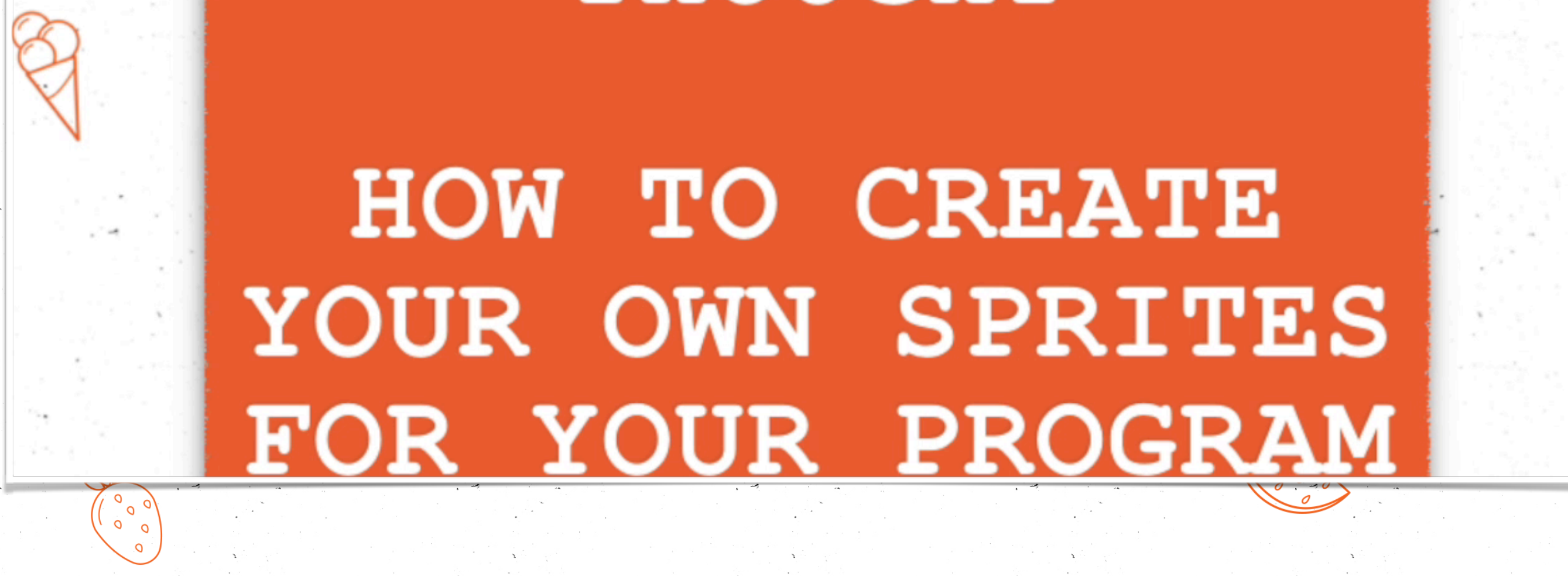
What might the completed program look like?





WHAT'S ON YOUR
PLATE?

FOOD FOR
THOUGHT



HOW TO CREATE
YOUR OWN SPRITES
FOR YOUR PROGRAM